## Random NPC Generator for Swords & Wizardry

This quick and easy generator will create a variety of NPC's from levels 1 to 4. The Age range is probably best used for Humans since lifespans for demi-humans may vary between campaigns. If you need to determine full stats, assume they have achieved the Prime Requisite for their class and roll the rest with 3d6 in order.

## **ROLL ALL THE DICE!**

(1d4, 1d6, 1d8, 1d10, 1d12 & 1d20)

	SEX		CLASS (from d8 table)		
d4	ODD	Male	1-2	Elf (1)	Magic User(8)
	EVEN	Female	3-4	Necromancer(1)	Paladin (8)

d6	ALIGNMENT		AGE	
	1 or 6	Chaos	1	10 + d20 result
	3 or 5	Neutral	2-3	31 + d10 result
			4-5	41 + d8 result
	2 or 4	Good	6	50 + d20 result

		CLASS	
	1	Elf or Necromancer	(d4 odd or even)
	2-3	Cleric	
d8	4-5	Fighter	
<b>.</b>	6	Dwarf	
	7	Halfling	
	8	Magic User or Paladin	(d4 odd or even)

For Necromancer and Paladin classes see Knockspell #1

	LEVEL		
	1-5	Level 1	
d10	6-7	Level 2	
<b>.</b>	8-9	Level 3	
	10	Level 4	

	FEATURES		
	1	Twitchy	
	2	Lazy Eye	
	3	Stutterer	
	4	Gap Toothed	
d12	5	Limps	
	6	Tattooed	
	7	Earrings	
	8	Sunken Eyed	
	9	Thin Lipped	
	10	Big Eared	
	11	Pointy Nosed	
	12	Square Jawed	

	NATURE		
d20	1	Smiling	
	2	Sullen	
	3	Affable	
	4	Excitable	
	5	Squeamish	
	6	Rude	
	7	Oblivious	
	8	Cowardly	
	9	Helpful	
	10	Lazy	
	11	Trustworthy	
	12	Shady	
	13	Scurrilous	
	14	Adept	
	15	Intuitive	
	16	Curious	
	17	Bored	
	18	Energetic	
	19	Clumsy	
	20	Nervous	